

spell and ritual list

oneiros (continued)

elemental transmutation zones (cont.)

Metal to Air	Lethe	D -8	d 6
Metal to Earth	Plains	D -6	d 4
Metal to Fire	Lake	D -8	d 6
Metal to Wood	Hills	D -6	d 4
Metal to Water	Lethe	D -8	d 6
Water to Air	Desert	D -4	d 2
Water to Earth	Bridge	D -6	d 4
Water to Fire	Mountain	D -8	d 6
Water to Metal	Chasm	D -6	d 4
Water to Wood	Forest	D -4	d 2
Wood to Air	Swamp	D -8	d 6
Wood to Earth	Necropolis	D -4	d 2
Wood to Fire	Desert	D -6	d 4
Wood to Metal	Mountain	D -6	d 4
Wood to Water	Sanctuary	D -6	d 4

elemental transparency zones

Transparent Earth	Hills	D -4	d 4
Transparent Metal	Chasm	D -4	d 4
Transparent Wood	City	D -4	d 4

personal zones

Buoy	Bridge	D -3	d 3+
Hauberk of Oneiros	Lethe	D -8	d 7+
Mantle	Sanctuary	D -3	d 1+
Radiance	Waste	D -3	d 2+

chromatic invulnerabilities

Red Invulnerability	Hills	D -6	d 2
Orange Invulnerability	Desert	D -7	d 3
Yellow Invulnerability	Mountain	D -8	d 4
Green Invulnerability	Chasm	D -10	d 5
Blue Invulnerability	Lake	D -12	d 6
Violet Invulnerability	Swamp	D -14	d 8

conjunction rituals

Counterspell	Variable	var.	var.
Counterspell Self	Variable	D -4	d 2
Enlarge Zone	Variable	D -4	d 4
Permanent Zone*	Variable	D -13	d 13

perception rituals (all ways)

Detect Aura	Sanctuary	D -3	d 1
Read Aura	Sanctuary	D -3	d 3

hypnos

suggestion illusions

Amnesia	Lethe	D -8	d 6+
Confusion	Waste	D -4	d 4
Dreamlessness	Waste	D -7	d 4+
Fatigue	Necropolis	D -7	d 5
Fear	Necropolis	D -5	d 5
Lash	Chasm	D -6	d 1+
Nonaggression	Sanctuary	D -4	d 3
Respite	City	D -3	d 2+
Serenity	Hills	D -3	d 3+
Sleep	Swamp	D -9	d 1+
Sleep of Hypnos	Swamp	D -11	d 8
Stumble	Plains	D -6	d 5
Suggestion	Desert	D -9	d 3+

sensory illusions

Drum of Hypnos	Hills	D -5	d 4
Invisibility	Lethe	D -10	d 8
Metamorphosis	Chasm	D -8	d 6
Nose of Hypnos	Plains	D -4	d 3
Tongue of Hypnos	City	D -3	d 2
Transfiguration	Mountain	D -6	d 4

communication rituals

Black Ink of Hypnos	Lethe	D -11	d 2+
Harp of Hypnos	Mountain	D -4	d 1+
Incense of Hypnos	Necropolis	D -6	d 6
Invoke Image	Sanctuary	D -6	d 1+
Invoke Presence	Necropolis	D -9	d 1+
Invoke Voice	City	D -6	d 1+
Mirror of Hypnos	Necropolis	D -5	d 1+
Voice of Hypnos	Desert	D -4	d 4

invocation rituals

Courser Herd	H4	D -8	d 7
Gremlin	E1	D -5	d 4
Noneshallpass	M1	D -8	d 7
Sord Warrior	D13	D -8	d 7
Turmid Warrior	C8	D -8	d 7
Wary Murder	B2	D -8	d 7

conjunction rituals

Counterspell	Variable	var.	var.
Counter Own Illusions	Variable	D -4	d 2
Conjure Lethe	Lake	D -4	d 4

narcos

enchantment rituals

Alliance	Bridge	D -4	d 4
Autonomy**	Lake	D -10	d 10
Enchantment	City	D -4	d 1+
Individuality	Desert	D -4	d 4
Mastery	Lethe	D -7	d 7
Permanence*	Sanctuary	D -5	d 5
Purification	Necropolis	D -4	d 4
Restoration*	City	D -6	d 1+
Scale of Activity*	Waste	D -9	d 7
Scale of Efficiency*	Mountain	D -8	d 7

scales of protection

From Blades*	Lake	D -10	d 8
From Claw & Fang*	Swamp	D -10	d 8
From Disease*	City	D -6	d 4
From Fire*	Desert	D -6	d 4
From Magic*	Sanctuary	D -8	d 6
From Poison*	Forest	D -6	d 4
From Projectiles*	Chasm	D -8	d 6

grand scales of narcos

Melimnod's Kettle*	E5	D -9	d 9
Well of Dreams*	Lake	D -8	d 8

conjunction rituals

Counterspell	Variable	variable	
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thanatos

possession rituals

Body Possession	Swamp	D -9	d 2+
Spirit Possession	Lake	D -9	d 2+

curse spells

Beastform	Lethe	D -10	d 10
Blindness	City	D -8	d 2+
Disease	Waste	D -11	d 5+
Deafness	Chasm	D -6	d 2+
Interdiction	Desert	D -7	d 7
Nightmare	Mountain	D -5	d 5
Task	Forest	D -8	d 8

personal spells

Beastform Self	Forest	D -7	d 7
Fist of Thanatos	Plains	D -6	d 1+
Grotesque	Lethe	D -8	d 1+
Necromantic Fear	Lake	D -9	d 1+
Putrescence	Swamp	D -8	d 1+
Thanateye	Necropolis	D -5	d 1+

invocation rituals

Animate Skeleton	Necropolis	D -9	d 1+
Animate Zombie	Necropolis	D -7	d 1+
Summon Despair	Waste	D -7	d 7
Summon Fear	Chasm	D -7	d 7
Summon Hate	Swamp	D -7	d 7

communication rituals

Speak with Dead	Desert	D -6	d 1+
Speak with Skull	Bridge	D -4	d 1+

rituals of the claw

Claw of Thanatos*	Necropolis	D -8	d 8
Morbid Claw of Thanatos*	Swamp	D -11	d 11

grand claw of thanatos

Murderblade**	G9	D -13	d 13
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note for all rituals with *

Number of * equals number of dream threshold points lost in casting the spell or ritual.