

**CHARACTER**

Player _____

Ht. _____ Wt. _____

Income _____ Nationality _____

1st Career _____ 2nd Career _____

ATTRIBUTES AND SKILLS**Strength** _____

Fisticuffs _____

Throwing _____

Close Combat* _____

Trimsman* _____

Intellect _____

Observation _____

Engineering* _____

Science* _____

Gunnery* _____

Agility _____

Stealth _____

Crime* _____

Marksmanship* _____

Mechanics* _____

Charisma _____

Eloquence _____

Theatrics _____

Bargaining _____

Linguistics† _____

(†List languages below.)

Endurance _____

Wilderness Travel* _____

Fieldcraft _____

Tracking _____

Swimming _____

Social Level _____

Riding* _____

Piloting* _____

Leadership _____

Medicine _____

WOUNDS

Unconsciousness _____

Str + End/2 _____

Potential Wounds _____

Str + End _____

Current Wounds _____

POSSESSIONS**WEAPONS****†LANGUAGES**

Native _____ Primary _____

Others _____

RENOWN

Heroism _____

Science _____

Exploration _____

Military _____

Patriotic Service _____

CASCADE SKILLSTrimsman*

Aerial flyer

Cloudship

Marksmanship

Pistol

Rifle (includes carbines

and shotguns)

Bow

Mechanics

Steam

Electricity

Machinist

Wilderness Travel

Mountaineering

Foraging

Mapping

Close Combat

Edged Weapon

Pole Arm

Bashing Weapon

Riding

Horse

Camel

Elephant

Gashant

Ruumet Breehr

Flying Skrill

Pacyosaurus

Crime

Lockpick

Pickpocket

Forger

Engineering

Structural Engineering

Naval Architecture

Explosives

Earthworks

Science

Physics

Chemistry

Biology

Geology

Archaeology

Gunnery

Muzzle-Loading Cannon

Breech-Loading Cannon

Machinegun/Rotary Cannon

Exotic Weaponry

Piloting

Aerial Flyer

Cloudship

Zeppelin

Interplanetary Ether Flyer

Sailing Vessel

Steam Vessel

Submarine

INVENTIONS**MEDALS AND
KNIGHTLY ORDERS****RESEARCH AREAS**

The Ether _____ Combustion _____

Electricity _____ Precision Machin. _____

Biochemistry _____ Power Production _____

Transportation _____ Optics _____